**How to add a gesture to appGesture:**

Steps:

1. Insert the following code line: one.add(String name, new Integer[] {*points go here*});

* The points must be a set of two points and from the start the points go as follows: x,y,x,y,x,y. . .etc. ..an example of points would be: 100,65,102,67,105,68,102,88,105,18
* In the name argument, enter the string value for your gesture.
* The points you enter must be corresponding points to the gesture you have in mind.
* Hint- Use Microsoft Paint to get an idea of a gesture. You can use it’s X,Y coordinate system located in the bottom left corner to see where your points are.

1. Insert the following code line: one.bind(String name,”detected”);
2. The String name argument should correspond to the same name you used when you used “one.add() “ to add your gesture. For the second argument, write in with quotes “detected”.

That is all ! Your new gesture is added!